

## **Descriptions of courses I have taught:**

### **DES102 Color Theory- American Intercontinental University x 4**

This is a theoretical and practical course examining the visual forces of color and color relationships in traditional and electronic media. This foundation-level class is essential to all design students. Students develop knowledge of color principles and the ability to manipulate hue, value and chroma as well as sensitivity to aesthetic and psychological qualities. In addition, students learn proper electronic applications of CMYK color for print and RGB color for web and broadcast.

### **P102 Photographic Design-The Art Institute of Atlanta x 4**

Introduction to photo design, concepts, techniques, and practical applications related to photographic composition, historical design, and creativity, including concept design, shooting techniques, idea generation, advanced printing, and mounting.

### **P104 Digital Photographic Production-The Art Institute of Atlanta x 17**

Introduction to electronic photo editing, students become acquainted with the concepts, hardware, and software related to digital image acquisition, manipulation, and output, including scanning, masking, layering, retouching, and printing.

### **CC111 Color Theory-The Art Institute Online x 9**

This fundamental course provides an introduction to the principles of color and an exploration of color theory as it relates to design. The psychological and cultural aspects of color are examined in making appropriate design decisions.

### **CC112 Fundamentals of Design-The Art Institute Online x1**

This fundamental course provides an introduction to design principles of 2D space.

### **ART100 Visual Expression x1**

Students focus on the creative process, critical thinking, and problem solving using a variety of traditional and contemporary media. They work individually and in groups with the elements and principles of design to solve creative problems. 2D, 3D and 4D design are components of this course.

### **ART170 Beginning Photography-University of Nevada, Las Vegas x 4**

Beginning Photography is an introductory course in the study of photography with the emphasis placed on the development of photographic vision.

This course will: 1) Provide you with basic technical skills needed to use a manual 35mm camera, to develop black and white film and print black and white photographs. 2) Explore the aesthetic potential of photography as an expressive art form.

### **PHO170 Beginning Photography-Community College of Southern Nevada x 8**

Mechanics and use of photographic equipment and the control of light sensitive materials. Includes history of photography; its language and major styles; as well as camera handling, exposure, development, black and white film, and print processing.

**PHO175 Intermediate Photography-Community College of Southern Nevada x 2**

Continued exploration of the mechanics and use of photographic equipment and the control of light sensitive materials. Includes investigation of photographers: their mediums and major styles; as well as medium format: camera handling, exposure, and development; toning, special films, flash, and basic product and portraiture lighting.

**PHO198B High Fashion-Community College of Southern Nevada x1**

Advanced exploration of the mechanics and use of photographic equipment and the control of light sensitive materials. Includes investigation of fashion: its mediums and major styles; business practices and lighting techniques.

**P200 Digital Photography for Non-Majors-The Art Institute of Atlanta x 14**

Introduction to digital photography, students become acquainted with the concepts, hardware, and software related to digital image acquisition, manipulation, and output, including composition, lighting, basic studio, and image archiving.

**P204 Digital Photographic Illustration-The Art Institute of Atlanta x1**

Advanced exploration of the creative possibilities inherent to digital image editing for commercial application, including compositing, text applications and presentation.

**P215 Digital Photography for Illustrators-The Art Institute of Atlanta x6**

Introduction to digital photography, students become acquainted with the concepts, hardware, and software related to digital image acquisition. Students will research and assemble props for photo shoots, generate and archive original photographs to use for reference, assemble photographic references for digital and traditional illustrations and learn to document and archive their illustrations.

**PHO251 Photography Foundation-American Intercontinental University x 2**

This course is an introduction to the aesthetics, concepts, and techniques of traditional photographic process. Students develop their photographic vision by learning to shoot with a 35mm SLR and hands on developing and printing of black and white film media.

**PHO351 Photo Studio-American Intercontinental University x1**

Introduction to lighting, students become familiar with all types of photographic lighting uses: available light, on-camera flash, and studio strobe. Students are introduced to Medium format SLR & the View Camera to include Polaroid & chrome films and to proper use of an incident light meter. Subject covered included: basic product, uses of available light, uses of studio lighting, basic portraiture, event shooting with off-camera flash on strobo-frame, format printing and enlargement with bladed easel, spotting, and use of professional photo labs.

**MA110 History & Trends in Animation-The Art Institute of Atlanta x 1**

Students explore the development of the art of animation within a historical context, advances in technology, major trends and influence of animation on society and events. Contemporary practices are identified; including major sectors of animation and career opportunities within them.

**MA341 Digital Ink & Paint-The Art Institute of Atlanta x 5**

Introduction to advanced digital rendering and painting techniques and tools for creating professional-quality storyboards, model sheets, concept art, and finished animations using Corel Painter, Adobe Photoshop, & Flash.

**GD350 Conceptual Interactive Design-The Art Institute of Atlanta x 3**

Introduction to using Flash as an interactive design platform. Students experience the creation of interactive designs within a variety of market based strategies; design research and presentation for client situations influences final design solutions.

**VCD 356 Photoshop-American Intercontinental University x 2**

This course covers the use of this widely used graphic design software, which has become a standard in the industry.

**Workshops:****Digital Photography-The Art Institute of Atlanta x 6**

Introduction to the basics of digital photography, from the camera to the finished print. It includes camera basics, shooting techniques, composition, lighting, and print processing.

**Traditional Photography-The Art Institute of Atlanta x 2**

Introduction to the basics of black and white photography, from the camera to the finished print. It includes camera basics, shooting techniques, composition, film development, print processing, and mounting of a finished print.

**Intro to Photoshop-The Art Institute of Atlanta x 3 & Las Vegas Photography Center**

Introductory workshop in the use of Adobe Photoshop. Includes: scanning, resolution, basic tools, image adjustment, masking, collage, file types, saving a file, and printer options.

**Color and Composition-Las Vegas Photography Center x 1**

Introductory workshop in the use of color and composition for improved image making. Includes: color theory, color films, filters, and study of composition techniques.  
NOTE: This is a non-darkroom workshop, all assignments on slide film.

**Studio Lighting-Las Vegas Photography Center x 1**

Introductory workshop in the use of studio lighting. Includes: light meters, equipment, ratios, films, basic setup, basic product and basic portraiture.